

Identity

Name	
Pronouns	

Aspects

Heart	
Mask	
Shadow	

Affinities

Conviction	
Tendency	

Class

Class	
Core Feature 1	
Core Feature 2	

Class Agenda

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Background

Skills

	+2 ranks
	+2 ranks
	+2 ranks

Affinities

	+2 ranks
	+2 ranks
	+2 ranks

Background Anchor

Tone	Positive	Fraught	Adversarial

Social Identity

Descriptor	Mana	
		+2
		+2
		+2

Subculture Affinity

	+3 ranks
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Relationship Anchor

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Astrology

	Sign	Abilities (+1 each)	Mana (+1 each)
Sun			
Moon			
Ascendant			

Zodiac

Outer Animal

Animal and Realm	Abilities	Mana

Inner Animal

Animal	Affinities	Mana

Interpersonal Dynamics

Compatibility Element

- ☐ Fire
- ☐ Water
- ☐ Earth
- ☐ Air

Connections

Protagonist	Compatibility Element	Positive / Neutral / Negative

Magic

Mode

- ☐ Reliable
- ☐ Explosive
- ☐ Escalating
- ☐ Tainted

Relic

- ☐ Wand
- ☐ Tome
- ☐ Familiar

Abilities		
Description		

Magical Affinities

Affinity	Mana Spent	Ranks

Finishing Up

Skill Ranks

Skill	Starting Rank	Final Rank	XP Remaining

Talents

Talent	Skill	Slot Rank

Effort Refresh

Effort Type	Ability ranks to add			Refresh
Blood	Might	Grace	Endurance	

Sweat	Intellect	Cunning	Will	
Tears	Confidence	Guile	Empathy	

Description

Everyday Appearance	
Transformed Appearance	